Acolytes

| Over Hills, Under Trees | | Chosen: Each PC may add +1 max rating of 3) | action rating to Attune , Study , or Sway (up to a | |
|--|--|---|--|----------------------|
| Name | Reputation | if that's not their chosen vice | ip as a downtime activity to indulge your vice , even e. When you do, your deity, patron or force will you make, from now until you <i>worship</i> again. | |
| Renown | Hold Tier Weak O Strong O O O O | | t, one of the party members can beseech your ect intervention. If you roll a 6 or Crit you may not our party advances. | Expert |
| Artifact | Artifact | Anointed: You gain +1d to resistance rolls against threats proscribed by faith. You get +1d to healing rolls when you have harm gained in the service of your faith. Favored Champions: Your party has devoted themselves completely to the faith, and will undertake any service asked of them by their deity, patron or force. Once during each PC's life, when they would take a fatal harm they can instead choose to mark all remaining stress boxes and gain a trauma. | | |
| | | | | Expert |
| Artifact | Artifact | | Diversification: Pick an additional party XP trigger from another party playbook. | |
| | | | Multidisciplinary: Pick a special ability from another character playbook. | |
| | | Multidisciplinary: Pick a special ability from another character playbook. | | |
| | | Contacts | Party Upgrades | |
| | | Arrith, an occultist | Acolyte Rigging | |
| Artifact | Artifact | ➢ Kalcha, a soldier | ○ Shrine | Upgrades |
| | | Lirian, a professor | O-O Devoted Followers | Party |
| | | → Jash, a monk | O-O-O Ordained | ○ ○ Camp |
| | | ➢ Borsk, a hermit | 0 | O O Provisions |
| Sain Maule | Dravisions | \triangleright | O | ○ Transport |
| Coin Vault 0000 0000 00000000000000000000000000 | Provisions 0 0 0 0 0 0 0 0 0 0 0 0 |) Party XP | 00000000 | ○ ○ Vault |
| Notoriety Nemeses | | At the end of each session, for each item below, mark 1 xp (in your playbook or an attribute) or 2 xp if that item occurred multiple times. • Advance the agenda of your faith, embody its decrees in action or overcome its | | Quality O Documents |
| | | | | ○ Gear |
| Notes | | proscriptions. | | ○ Implements |
| TOTES | | Contend with challenges above your current station. | | ○ Supplies |
| | | | Bolster your party's reputation or develop a new one. Express the goals, drives, inner conflict, or essential nature of the party. | |
| | | • Express the goals, drives, in | mer commet, or essential matore of the party. | ○ Weapons |
| | | - | | Training Insight |
| | | | | O Prowess |
| | | | | O Resolve |
| | | | | O Personal |
| | | | | O-O-O Mastery |
| | | | | |

Playbook Special Abilities

Expert